- 1. Login to your group's Linux guest as root.
- 2. Create yourself an unprivileged account with a username of your choice, for example:

useradd fred

If you like, you can choose your favourite shell and set your account's full name using the appropriate options to useradd (use "man useradd" for details).

From now on, you will have to work in cooperation with the others in your group since these commands cannot be run by everybody.

3. Your Linux quest has been configured with a readonly link to a disk containing the SLES10 distribution. The disk is at device number 1010 in your virtual machine. By default, Linux will sense all such devices in its virtual machine but will not "bring them online" and make them available for use. Bring the 1010 disk online by using the command

chccwdev -e 1010

"vary online"). The corresponding option to vary offline is "-d" (for "disable"). The "-e" is for "enable" (what traditional System z O/Ses would call

- 4. When you now issue the command "lsdasd" you will see that Linux has brought the device online and the Linux hotplug support has assigned and created an appropriate device name for it.
- 5. The SLES10 distribution files live in an ext2 filesystem on partition 1 of that 1010 disk. Create a mountpoint ${\rm mkdir\ /mnt/sles10}$ and mount the filesystem *readonly* with the command mount -r /dev/dasdx1 /mnt/sles10 *replacing the "x" in "dasdx1" with the appropriate letter discovered from the 1sdasd output.
- 6. Use the "find" command to look for the rpm packages for Apache: find /mnt/sles10 -name '*apache*' You will find that SLES10 uses names such as "apache2" for Apache 2 packages. Install the Apache software by cd'ing into the appropriate directory with the rpm package and installing it

rpm -ivh apache2.....

filling in the appropriate filename (you can hit the tab key to auto-complete partially typed filenames as always with normal Linux shells). If you want to install further apache packages and modules, then do so (you may need to include other dependent rpm package filenames in the "rpm -i" command line). You could also use "yast" to provide a "thicker" user interface and handle dependency checking and so on for you, but you will need to tell yast about the location of your distribution files first.

- 7. Look at the Apache configuration files underneath /etc (they will be in /etc/httpd, /etc/apache2 or similar) to discover where the DocumentRoot is. It will probably be /srv/www/htdocs or some such. Create a web page called foo.html in there and check that you can access it from your browser by using a URL of the form
 - http://zeus.moppssc.com/localnet/n/foo.html replacing the "n" in "localnet/n" with the final part of your quest's LOCALNET IP address. For example, SLES10C1 has IP address 10.5.0.7 on LOCALNET so you should use "localnet/7/foo.html" at the end of your URL. This is because there aren't enough externally visible IP address available for everyone so zeus.moppssc.com runs a web proxy (Apache's mod proxy) such that access to "localnet/n/foo/bar/..." on zeus.moppssc.com map to "/foo/bar/..." on LOCALNET 10.5.0.n addresses.
- 8. If you wish, install your favourite fast and lightweight web application environment from the SLES10 distribution (there will not be enough memory and diskspace nor lab time to install some of the heavier-weight environments such as JBoss) and write and test a simple "Hello world" application. (Or just write a CGI program in your favourite language instead--you may need to install appropriate

- RPMs for those languages since the base installation on these Linux guests is very minimal).
- 9. If time remains...set up a two-tier or three-tier web application environment by cooperating with one or two other groups: one group should install and configure a database such as PostgreSQL, another should write a little web application (e.g. in PHP or one of the Perl or Python web modules) that pulls information back from the backend database. If doing a three-tier environment then the third group can author the pretty static pages and frontend pages which embed the calls to the app server.